

## 2009 adidas® Gateway Shootout

Hosted by: St Charles City Park Rangers, Gateway Sports League & IKP Soccer Club

### Rules of the Game

**APPLICATION OF RULES:** The following rules apply to the Gateway Shootout. Any ruling not covered by FIFA will be in accordance with the Missouri Youth Soccer Association (MYSA) and U.S. Youth Soccer (USYSA).

**PLAYER ELIGIBILITY:** All players must be registered with U.S. Youth Soccer and their respective State Associations. USYSA player passes will be required. These passes must contain a picture and be laminated. A state roster and guest player forms will be required. Each player **must** have a completed medical release form. All players **must** play in their age group or may play up.

Age	Format	Max Roster Size	Guest Players
U8	4v4	8	3 Guest Players
U8	8v8	14	3 Guest Players
U9	6v6	11	3 Guest Players
U9	8v8	14	3 Guest Players
U10	6v6	11	3 Guest Players
U10	8v8	14	3 Guest Players
U11 and U12	8v8	14	3 Guest Players
U11 and U12	11v11	18	3 Guest Players
U13 and U14	11v11	18	3 Guest Players
U15, U16, U17, U18/19	11v11	18	5 Guest Players

**HOME TEAM:** The first team listed on the schedule is the home team. In case of a conflict of uniforms, the visiting team will be responsible for changing to a different color. Finals will be according to USYSA guidelines. We reserve the right to alter as necessary.

**GAME FORMAT:** Length of game will be as follows:

Age	Length of Halves	Format	Officials	Ball	Offside	PKs	Goalie
U8	20 mins	4v4	1	3	No	No	No
U8	20 mins	8v8	1	3	No	No	Yes
U9	25 mins	6v6	1	4	No	Yes	Yes
U9	25 mins	8v8	3	4	Yes	Yes	Yes
U10	25 mins	6v6	1	4	No	Yes	Yes
U10	25 mins	8v8	3	4	Yes	Yes	Yes
U11	30 mins	8v8	3	4	Yes	Yes	Yes
U11	30 mins	11v11	3	4	Yes	Yes	Yes
U12	30 mins	8v8	3	4	Yes	Yes	Yes
U12	30 mins	11v11	3	4	Yes	Yes	Yes
U13, U14	30 mins	11v11	3	5	Yes	Yes	Yes
U15, U16, U17, U18/19	35 mins	11v11	3	5	Yes	Yes	Yes

In the event of a tie in all semi-finals and finals, **2 (two) five minute overtime periods** will be played. If still tied after the overtime periods, penalty kicks will be taken to determine a winner (except as noted in the above table)

**\*\* THERE WILL BE NO GOLDEN GOAL \*\***

**SUBSTITUTIONS:** Players may be substituted for and return to the games as often as desired. Substitutions will be allowed during the following:

- Halftime
- After a goal is scored
- In case of an injury, opposing team may substitute the like number
- Any dead ball with the referee's approval.

**MERCY RULE:** When a team leads by 6 goals in the 2<sup>nd</sup> half, game will be shortened by 15 minutes.

**STANDINGS AND SCORING:** Standings shall be determined in the following manner:

- Six (6) points for a win
- Three (3) points for a tie
- No points for a loss
- One (1) point for goals scored (Max. 4 goals)
- One (1) point for a shutout
- Maximum point possible per game is: 11 Points
- **One (1) point deduction for a red card (or two yellow cards) per player, coach, manager, or fan per game. Players and coaches will not be eligible for the next game**
- Forfeits are recorded as 4-0 games (11 points for the winner / 0 points for the forfeiting team)
- In case of a tie in the standings for advancement, the following criteria shall apply:
  1. Head-to-Head competition (if 2-way tie)
  2. Goal differential: A per game goal differential will be calculated, and then the cumulative score recorded. There will be a maximum of plus 4 for any one game. For example, if the scores were 6 to 1; 3 to 3; 2 to 2; then the calculation would be: plus 4, plus 1, plus 0 for a cumulative of plus 5.
  3. Most goals scored, up to a maximum of 4 goals per game
  4. Fewest goals allowed
  5. Penalty kicks
  6. Any team that forfeits a game will not be allowed to advance to semi-finals or finals.

**PROTEST:** There will be no protest allowed, except to question a player's eligibility. This will require a \$75.00 fee.

**REFUNDS:** If games are not played due to circumstances beyond our control, such as (but not limited to) weather, floods, other acts of God, etc., refund for games not played will be given at the rate of \$75.00 per game not played. Maximum refund will be \$225.00. In the event of a full cancellation prior to the start of the tournament a refund in the amount of \$225.00 will be given.